




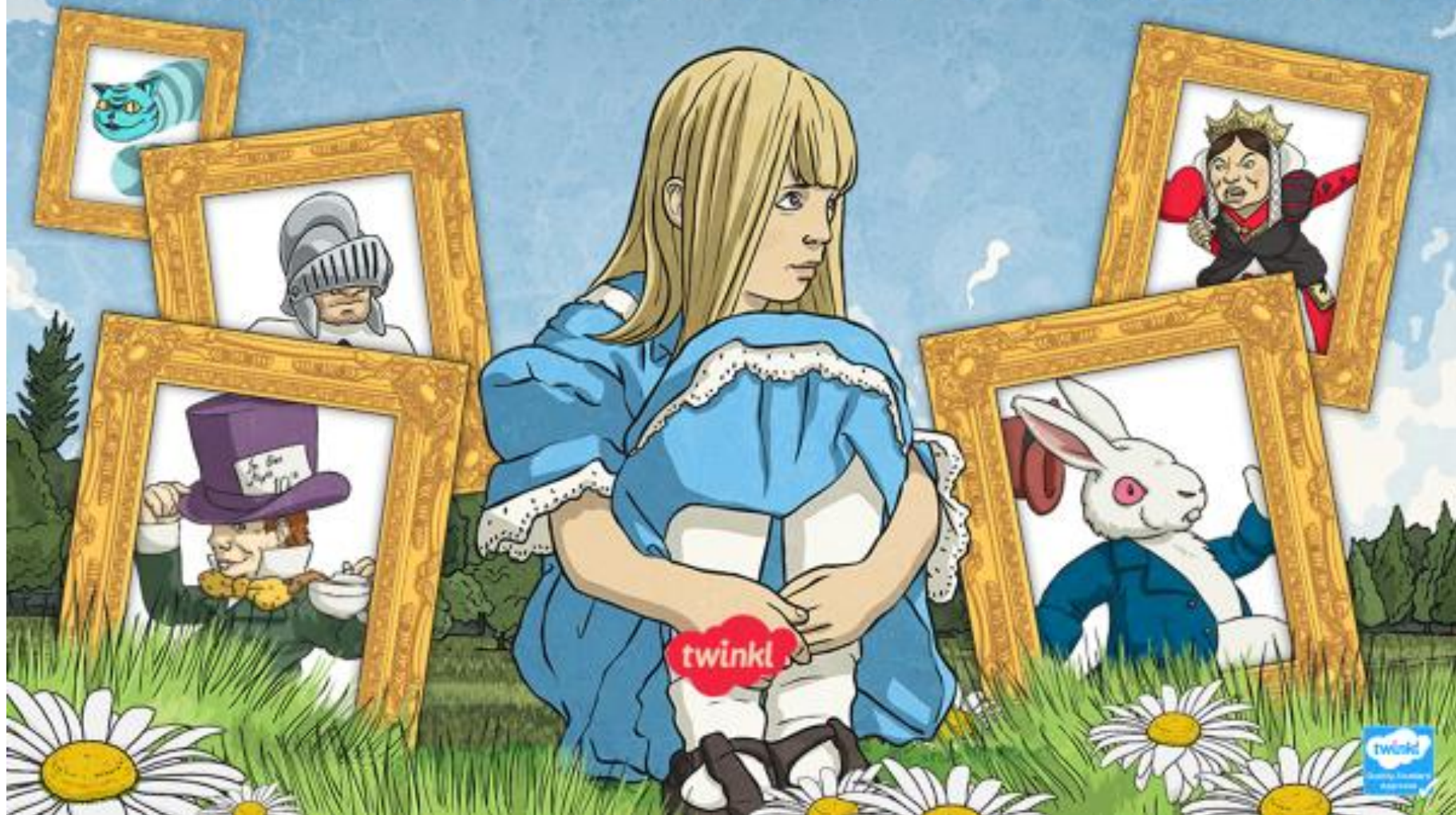


# YEAR 3 Home Learning – Alice in Wonderland week 1

You do not need to print off any of the challenges. You can complete them on a piece of paper and take a picture of your work to upload to your child's SeeSaw account.

English	Spelling	Maths	Wider Curriculum	Wellbeing
<p><b>Alice in Wonderland</b></p> <p>Are you ready to travel with Alice down the rabbit hole to wonderland?</p> <p><b>Activity 1:</b></p> <ul style="list-style-type: none"> <li>Read the story or ask an adult to share it with you!</li> <li>Can you draw a story-map which shows the main events of the story?</li> </ul>  <p><b>Activity 2:</b></p> <ul style="list-style-type: none"> <li>Carefully re-read the extracts from the story and answer the questions about what you have read.</li> </ul> <p><b>COMPREHENSION</b></p> <p>I understand what I read.</p>  <p><b>Activity 3:</b></p> <p>Did you enjoy the story? Write a book review to encourage others to enjoy the story.</p>	<p><b>Suffix ed, er, ing en</b></p> <p>A suffix is a letter or group of letters added at the end of a root word that creates a new word.</p> <p>In root words where the last syllable is stressed, you need to double the final consonant of the word before adding the suffix.</p> <div> <p>forgetting</p> <p>forgotten</p> <p>beginning</p> <p>beginner</p> <p>preferred</p> <p>preferring</p> <p>occurred</p> <p>occurring</p> <p>forbidden</p> <p>committed</p> </div> <p>twinkl.co.uk</p>	<p><b>Time</b></p> <p><u>"I'm late, I'm late for a very important date"</u></p>  <p><b>Activity 1: Telling the time to 5 minutes</b></p> <p>A) Can you write the correct times for each of the clocks? Don't forget whether it is past or to.</p> <p>B) Find the odd one out for each question</p> <p><b>Activity 2: Telling the time to the minute</b></p> <p>A) Can you tick the correct times shown?</p> <p>B) Which is the correct minute hand? Explain your answer</p> <p><b>Activity 3: Analogue to Digital</b></p> <p>A) Write the digital time to match the analogue clock. Don't forget to write am or pm</p> <p>B) Can you match the most appropriate time to the activity? Make sure you look if it is am or pm.</p>	<p><b>History - Timelines and chronological order.</b></p> <p>Alice in Wonderland has been popular for over 155 years. It has been published in different languages and has been used as inspiration for films, TV and even a ballet!</p> <p>Can you order the given events in Alice's history in chronological order?</p> <p>When events are put in order of when they happened it is called chronological order.</p>  <p><b>Challenge: Can you research the history of Alice in Wonderland and add some different event onto your timeline?</b></p>	<p><b>Alice's emotions</b></p> <p>Have a look at the pictures of Alice at different points in the story</p> <p>Can you recognise how Alice might be feeling?</p>  <p>Have you ever felt like Alice?</p> <p><b>Challenge: Can you think of synonyms for the different emotions?</b></p>

# Alice in Wonderland





Alice was beginning to get tired of sitting on the bank of the river with her sister.



There was nothing to do; once or twice, Alice had peeped at the book that her sister was reading but, without any pictures to look at, she had quickly become bored of it.

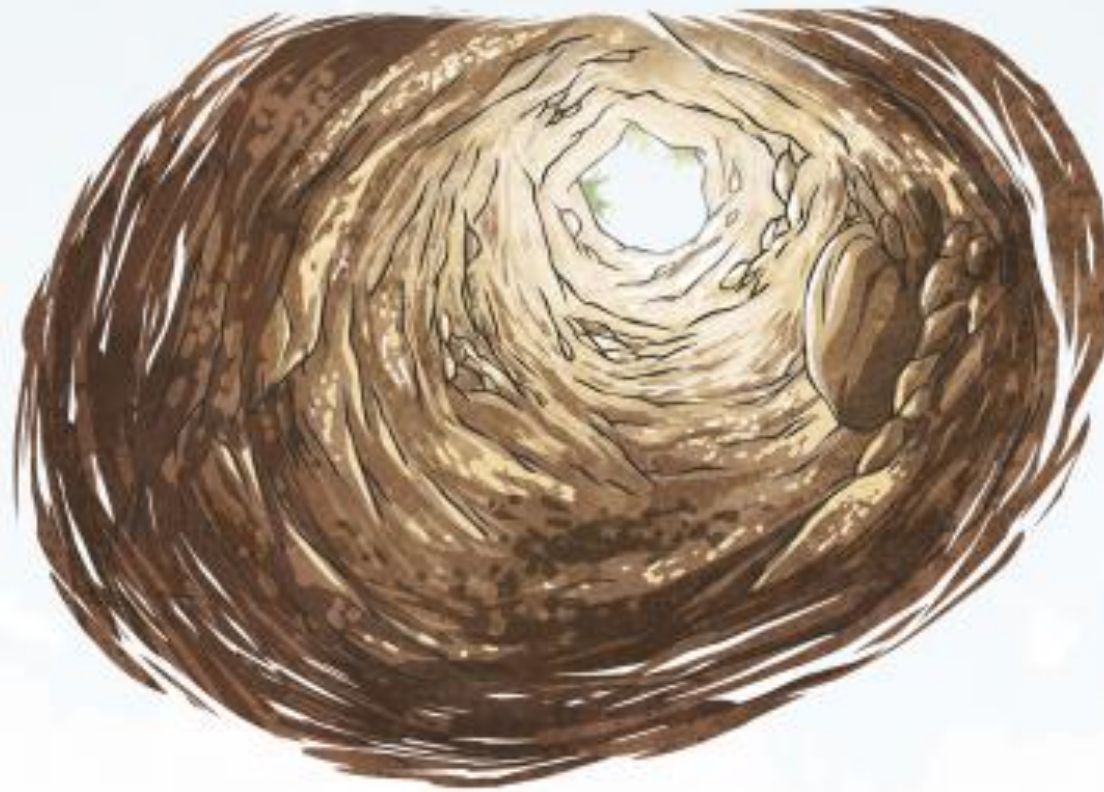
As Alice considered making a daisy chain to pass the time, a White Rabbit with pink eyes suddenly ran by.



"I shall be late!"

the Rabbit declared, taking a watch from its waistcoat pocket and hurrying down a rabbit hole beneath a nearby hedge.





Not considering the consequences of her actions, Alice ran straight after the Rabbit and fell down what seemed like a very deep well.



Falling slowly for what seemed like eternity, Alice had plenty of time to observe the strange world around her – the well was lined with cupboards, bookshelves, maps and pictures.



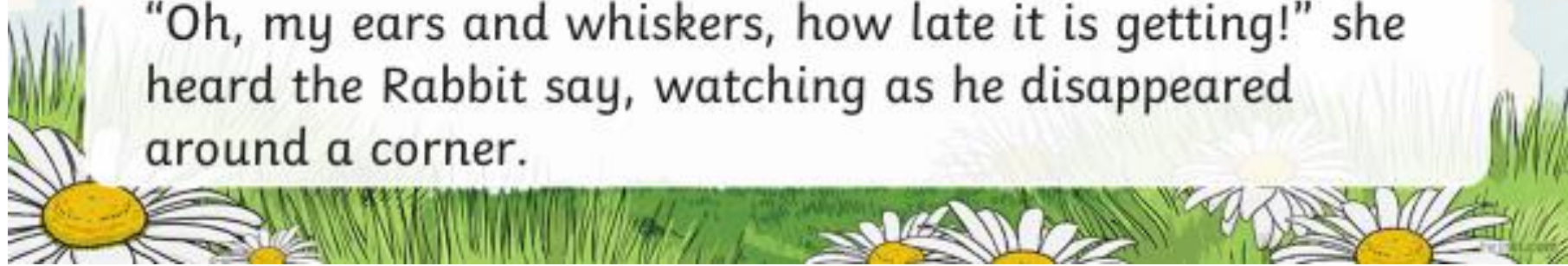
"After a fall such as this, I shall think nothing of tumbling down the stairs!" thought Alice. "I wonder how many miles I've fallen now. I must surely be near the centre of the earth!"



Suddenly, Alice landed with a thump in a heap of sticks and dry leaves. Unhurt by the landing, she jumped to her feet and saw the Rabbit scurrying down a long passage.



With not a moment to lose, Alice ran quickly after him. "Oh, my ears and whiskers, how late it is getting!" she heard the Rabbit say, watching as he disappeared around a corner.



Alice found herself in a long, low hall which was lit by rows of lamps hanging from the ceiling. She came upon a small, three-legged table made from solid glass. Upon it, she found a tiny, golden key.





Using her new discovery, Alice unlocked a small door (which she had found behind a curtain) and knelt down to look through it. It led to a beautiful garden but Alice was much too large to pass through the doorway.



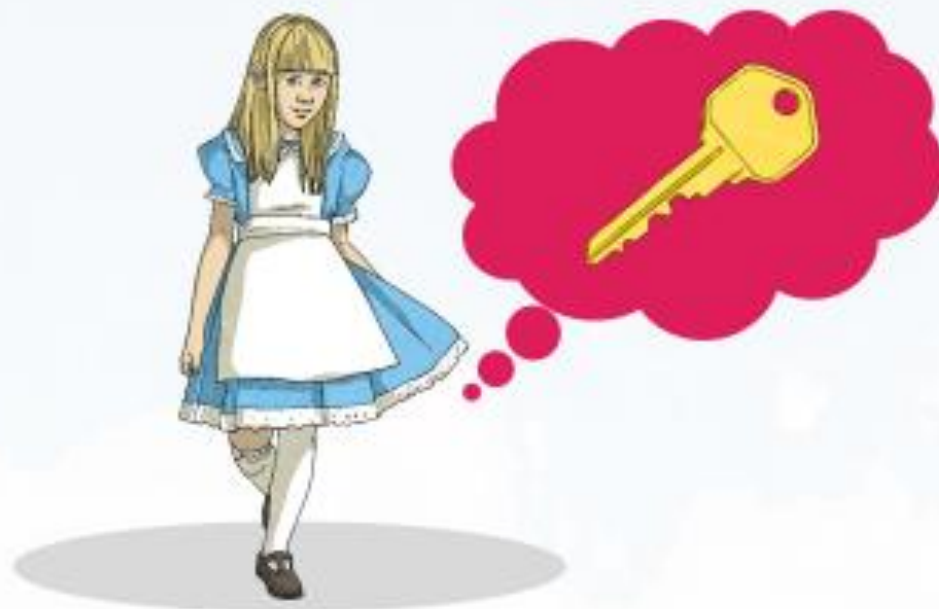
Returning to the glass table, Alice placed down the key and picked up a small bottle which she was certain had not been there before.



The paper label attached to the neck of the bottle read 'drink me' and, although uncertain that the bottle did not contain poison, Alice ventured to taste it.



“What a curious feeling!” said Alice. Now only ten inches tall, Alice had shrunk to just the right size to fit through the door which led to the lovely garden.



However, it was then that Alice realised she had left the golden key on the table and she was now much too small to reach it.

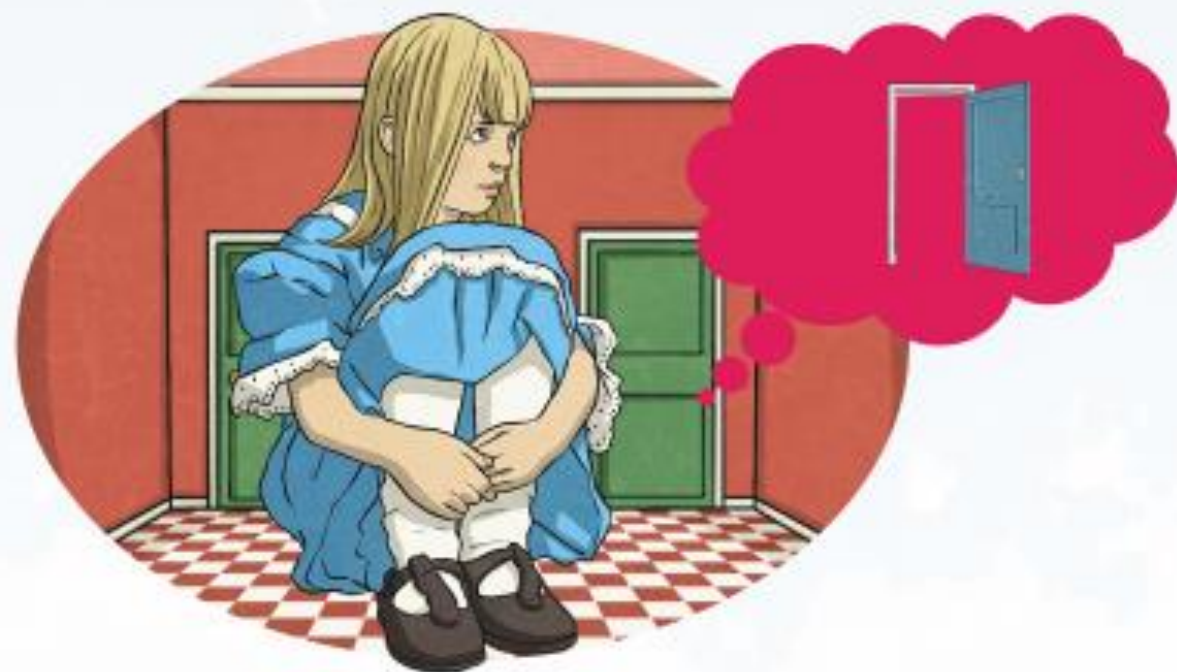
Soon, Alice's eye fell upon a little box lying beneath the table. When she opened it, she found a very small cake with a label attached which read 'eat me'.



"If I eat it and it makes me grow larger, I'll be able to reach the key. If it makes me shrink, I'll be able to creep under the door. Either way, I'll get into the garden and I don't care which happens!" declared Alice. She set to work and soon finished off the cake.



“Curiouser and curiouser!” cried Alice as she grew so tall that she struck her head against the roof of the hall.



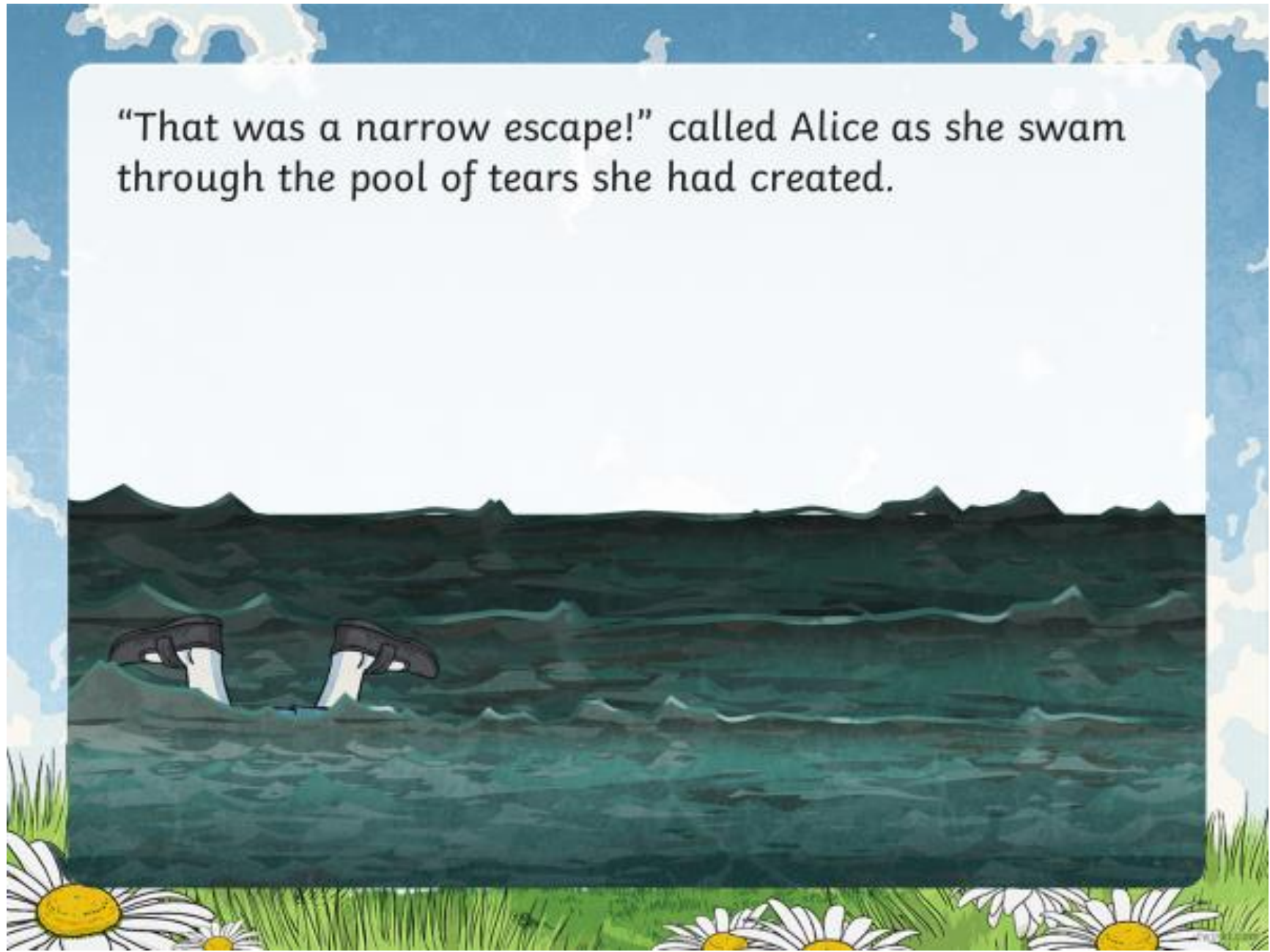
Now more than nine feet tall, Alice took the tiny, golden key and hurried towards the garden door but she was now much too big to pass through it.

Frustrated, Alice began to cry and a pool of tears began to form around her. Alice wondered who she had become and, as she did, she realised that she was shrinking again.





"That was a narrow escape!" called Alice as she swam through the pool of tears she had created.



It was then that Alice spotted a mouse. "Mouse, do you know the way out of this pool?" asked Alice.



The Mouse agreed to lead Alice out of the pool and she found herself amongst the grass.



Alice looked around and peeped over the edge of a large mushroom. Immediately, her eyes met those of a large caterpillar that was sitting on top of it.



"I feel I should be a little taller," Alice told the Caterpillar.



"Take a piece of the mushroom," the Caterpillar replied.  
"One side will make you grow taller and the other side  
will make you shrink."



Unsure which side was which, Alice broke off a piece from  
each edge and swallowed a morsel from the left-hand side.



Not long after this, Alice caught sight of a grinning cat sitting on the bough of a nearby tree.



"Cheshire Cat," Alice began, "could you please tell me which way I ought to go from here?"



“Well, that depends on where you want to go,” said the Cat. “The Mad Hatter lives that way and the March Hare lives that way,” he said, pointing in opposite directions.





Alice decided to head towards the house of the March Hare. In front of the house, there was a table set out beneath a tree.



The March Hare and the Mad Hatter were both having tea at the table with a dormouse sitting between them, fast asleep.



"No room! No room!" they cried as Alice approached.



"There's plenty of room!" Alice argued and she sat in a large armchair at one end of the table.



After a brief tea party full of nonsensical conversation and rude remarks from the Mad Hatter, Alice got up in great disgust and walked away into the woods.



Just then, she noticed that one of the trees had a door leading straight into it. "How curious!" Alice said to herself. "I think I might as well go in at once!"



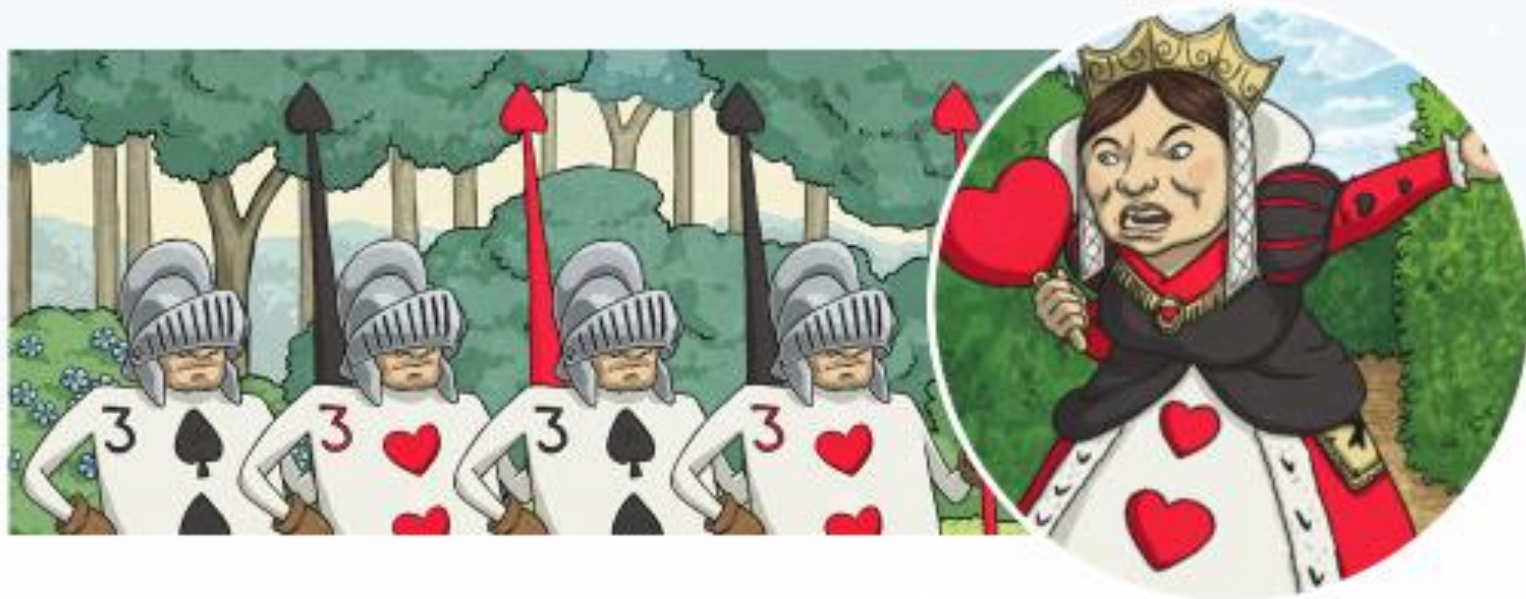
Once more, Alice found herself in the long hall and close to the glass table. She began by taking the golden key and unlocking the door that led into the garden.



Then, she nibbled at the piece of mushroom that she had kept in her pocket and shrunk until she was small enough to pass through the door.



Upon hearing the sound of footsteps, Alice eagerly looked around. Preceded by a crowd of soldiers, Alice could see the King and Queen of Hearts making their way through the garden.



"Get to your places!" shouted the Queen in a voice of thunder.



People began to run in all directions and they set up a curious game of croquet, which used hedgehogs as balls and flamingoes as mallets.



As the Queen shouted angrily at the players, Alice searched for a way to escape from the garden unnoticed.



A little while later, Alice happened upon the King and Queen of Hearts. They were seated on their thrones with a great crowd assembled around them.



Stood before them were their prisoners who were about to stand trial. Just at that moment, Alice felt a curious sensation: she was beginning to grow larger again.

Alice jumped up in a hurry, causing the prisoners to scatter and disrupting the trial. Everyone looked at her.



"You are nearly two miles high!" commented the Queen. "Off with her head!" she ordered at the top of her voice. Nobody moved.

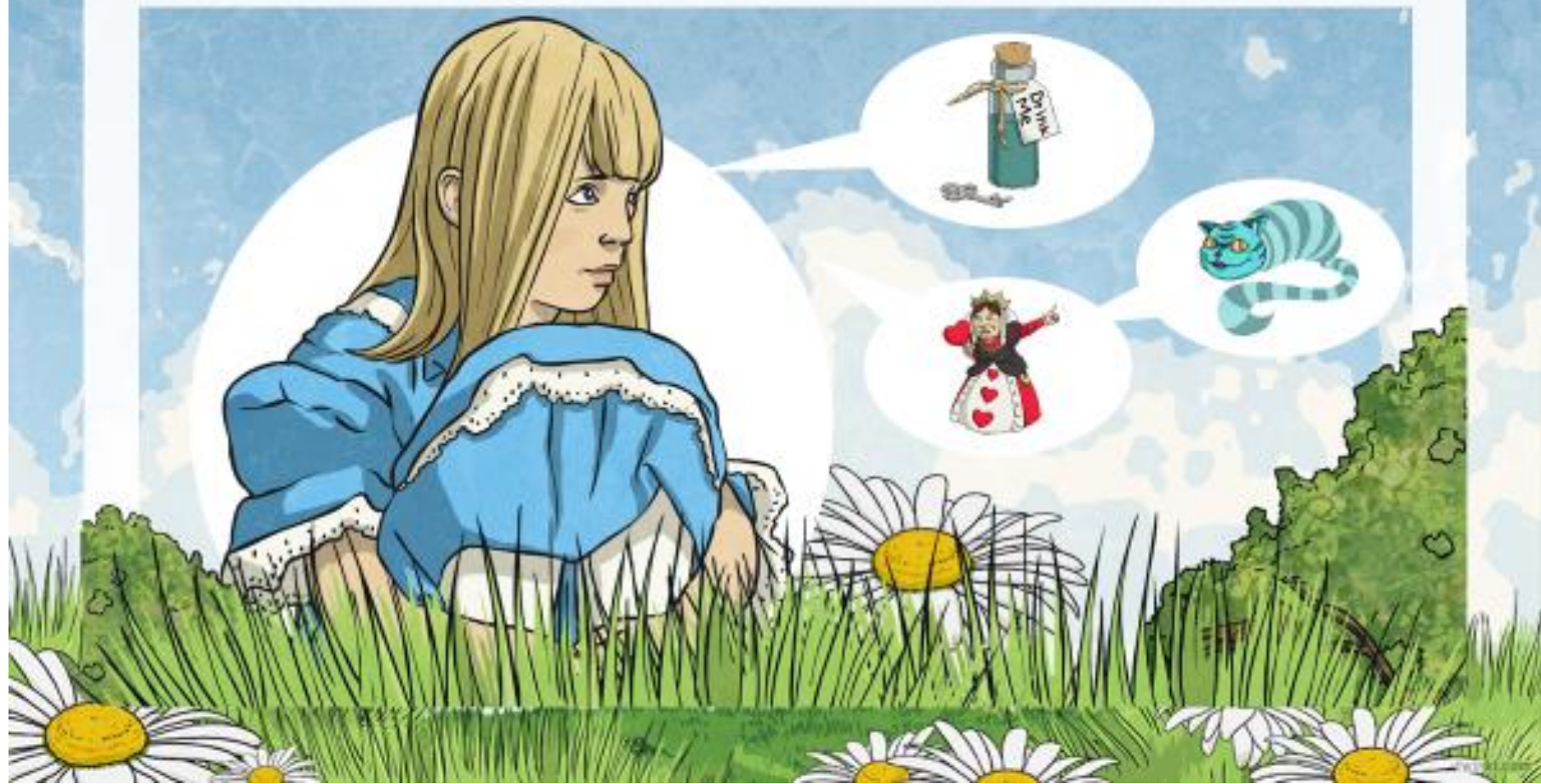


With a little scream, Alice found herself lying on the bank of the river with her head in her sister's lap.



"Wake up, Alice!" her sister called. "What a long sleep you've had!"

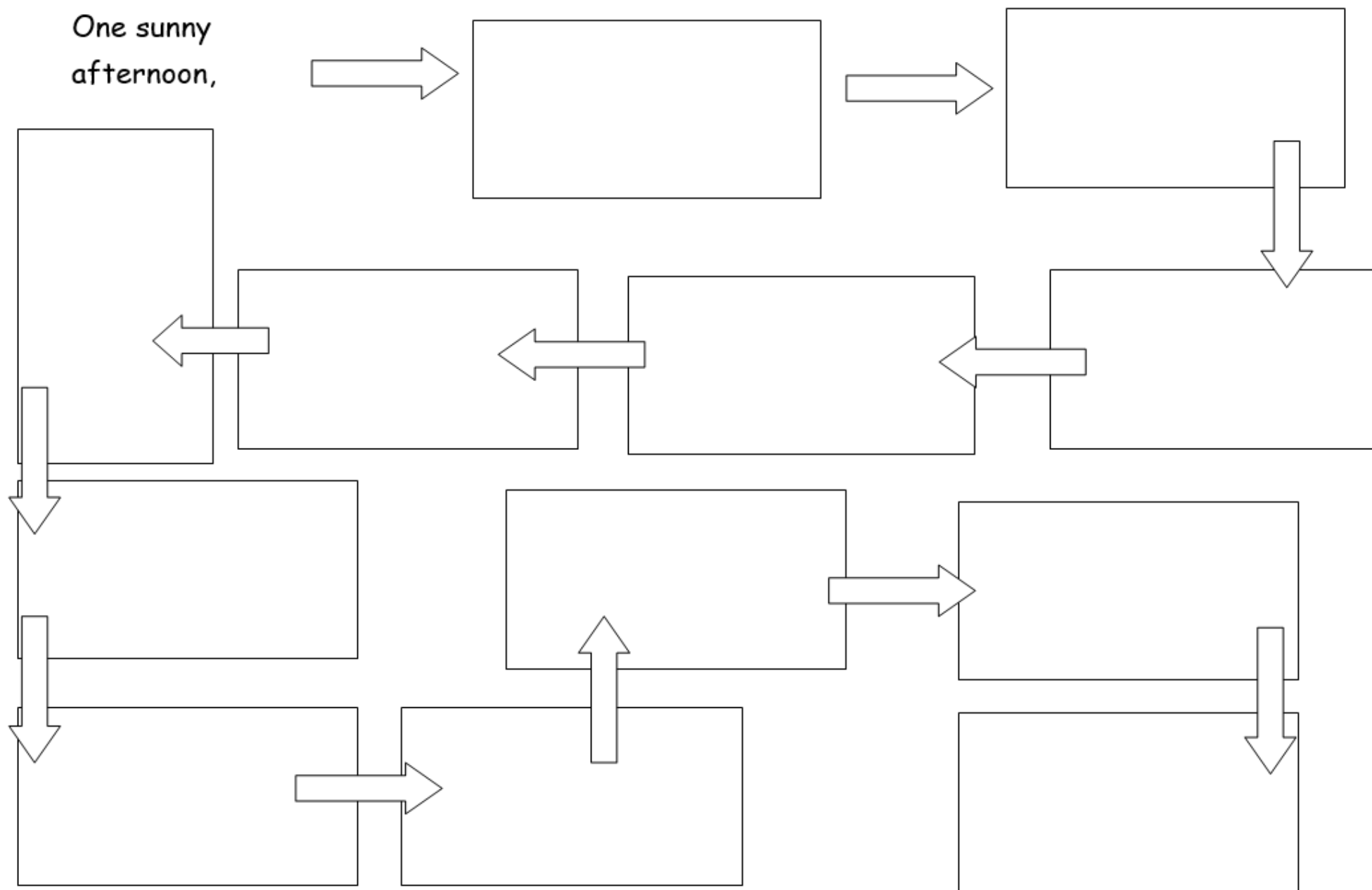
"I've had such a curious dream," said Alice and she told her sister everything that she could remember from her strange adventure.





# Alice in Wonderland

One sunny  
afternoon,



# Alice in Wonderland

This extract comes from Chapter 1. Alice has been falling down a well for what seems like a surprisingly long time.

The well was either very deep or Alice was falling very slowly. Either way, she had plenty of time to look around and to wonder what was going to happen next. First, she looked down to see if she could see the end but it was too dark to see anything. Next, she decided to look at the walls and noticed they were filled with cupboards, bookshelves, maps and pictures. As she continued falling, Alice took a jar of orange marmalade from one of the shelves. Excitedly, she removed the lid... only to discover that the jar was empty. Disappointed, Alice put it back inside a different cupboard as she fell past.



"Well," Alice thought to herself, "after a fall this long, I won't even mind falling down the stairs any more! In fact, I don't think I'd even mind falling from the top of a house!"

Down, down, down. As she continued falling, Alice wondered how many miles she had fallen down and whether she would soon reach the middle of the Earth. Then, she wondered whether she would fall straight through the Earth and emerge in a different country altogether. "I shall have to ask whether I am in Australia or New Zealand," Alice decided out loud, pleased with herself for having such an excellent knowledge of geography.

Down, down, down. The fall continued and, as there was nothing else to do, Alice began to think out loud again. "Dinah will be missing me tonight," she thought.



## Alice in Wonderland

Dinah was the name of her pet cat: a ginger ball of fluff who was likely to be asleep on Alice's bed without a care in the world. "I hope someone will remember to feed her tonight," she continued.

"Dinah, I wish you were with me right now. There are no mice to catch in the air but we might find you a nice bat during this fall." She paused for a second and then added, "Do cats eat bats?" She liked this question so much that she continued repeating it, "Do cats eat bats? Do cats eat bats? Do cats eat bats?"

Before long, the question had become, "Do bats eat cats?" but Alice hadn't noticed because she had now become rather tired. She was just slipping into a dream in which she was asking a confused Dinah, "Do cats eat bats?" when there was suddenly a large thump. Alice landed upon a pile of sticks and dry leaves. At last, the fall was over.



Alice was not hurt and immediately jumped to her feet. Ahead of her was a long passage. The same white rabbit that she had seen earlier was running along it. She began to chase the rabbit along the corridor. However, the moment Alice turned a corner, the rabbit could no longer be seen. Alice looked around and noticed that she was now in a long, low hall which was lit by faintly glowing lanterns.





# Alice in Wonderland Questions

1. What does Alice do while she is falling? Tick **two**.

- ☐ She talks to Dinah the cat.
- ☐ She thinks about the rabbit.
- ☐ Alice eats orange marmalade.
- ☐ She wonders if she will fall through the Earth.

2. Number the events from 1-4 to show the order that they happened.

- ☐ Alice hopes that someone has fed Dinah.
- ☐ Alice looks inside a cupboard.
- ☐ Alice chases the rabbit.
- ☐ Alice starts to fall asleep.

3. Which word best completes this sentence? Tick one.

**When Alice lands, she is...**

- ☐ confused
- ☐ uninjured
- ☐ bewildered
- ☐ hurt

4. Draw three lines to match each action to the character who completes it.

sleeps on Alice's bed

disappears when Alice  
turns a corner

asks the same question  
several times

Alice

the rabbit

Dinah

5. Why doesn't Alice think that she will mind falling down stairs any more?

---

---

6. Look at the paragraph beginning **Before long...**

Find and copy one word or phrase which shows that Alice was beginning to fall asleep.

---

7. What is strange about Alice's reaction to her long fall?

Explain your answer.

---

---

---

8. Describe Alice's character. Explain your answer.

---

---

---

# *A Book Review for*

## *Alice in Wonderland by Lewis Carroll*

Your star rating for the book ☆ ☆ ☆ ☆ ☆

*Who are they?*  
**Characters**    *Did you like them?*  
*How did they make you feel?*

---

---

---

---

---

**Plot**    *What happens? Is it fun to read?*

---

---

---

---

---

---

**Your Opinion**

*Did you like the book? What was your favourite part and why?*  
*Were there any funny or scary bits? Did you learn anything?*

---

---

---

---

---

---

**Recommend?**    *Why or why not?*

---

---

---

---



How do the root words change when the vowel suffixes are added?

forgetting

preferred

comitted

forgotten

preferring

beginning

occurred

forbidden

beginner

occurring

In root words like this, where the last syllable is stressed, you need to double the final consonant of the word before adding the suffix.



# Look, Say, Cover, Write and Check!

Tick the columns as you follow the instructions from left to right. Make sure you spell the words in the 'write' column. If you spell the word incorrectly, write it again in the 'correction' column.

	Look	Say	Cover	Write	Check	Correction
forgetting						
forgotten						
beginning						
beginner						
preferred						
preferring						
occurred						
occurring						
forbidden						
committed						

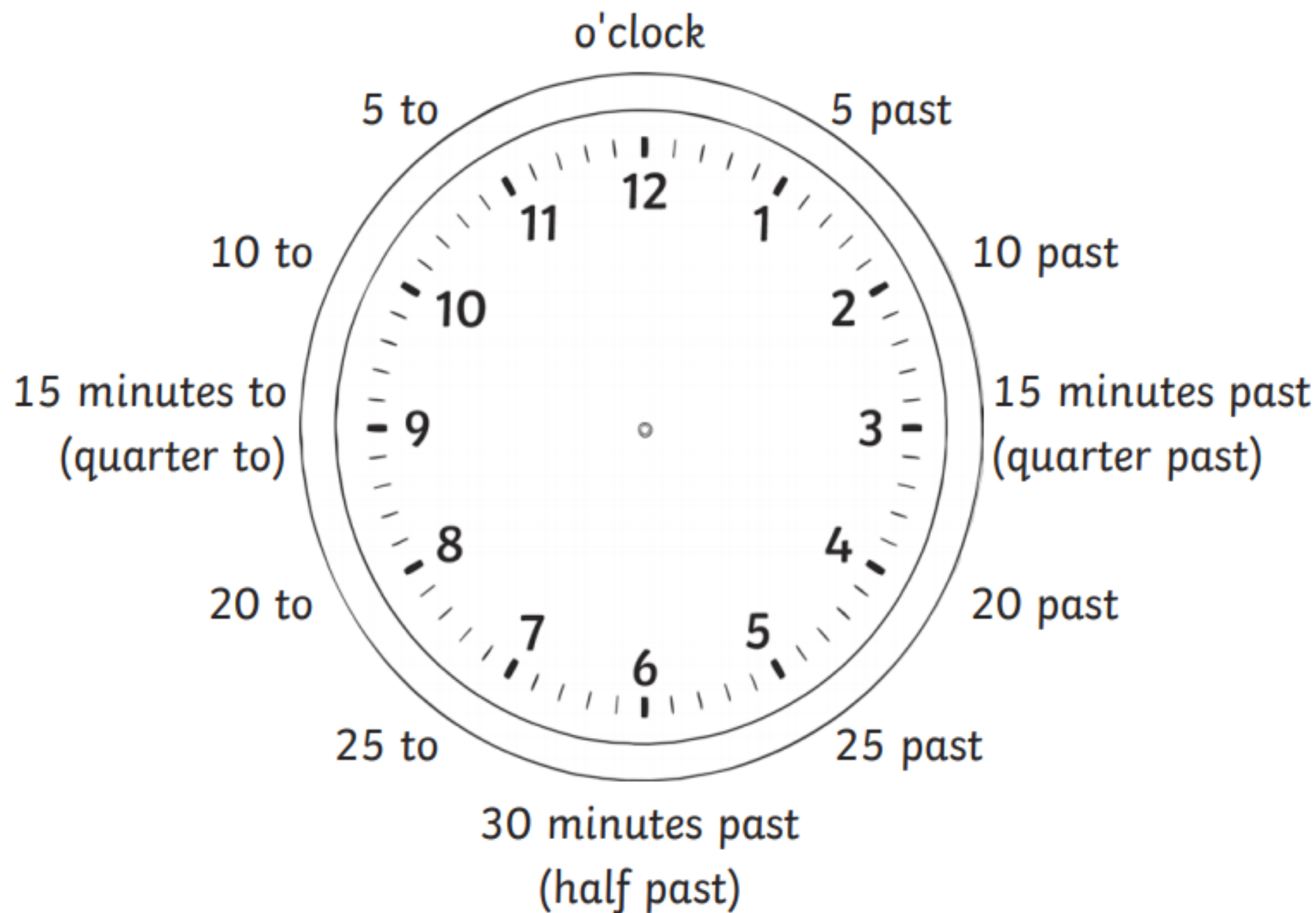


**Adding the Vowel Suffixes (-er, -ed or -ing) to Words with More Than One Syllable Where the Last Syllable Is Stressed.**

f	g	h	b	e	g	i	n	n	e	r	p
e	o	p	e	b	o	p	e	r	h	f	r
f	o	r	g	e	t	t	i	n	g	o	e
o	c	e	i	e	k	h	o	i	h	r	f
r	c	f	n	r	l	j	c	o	j	b	e
g	u	e	n	i	o	k	c	p	n	i	r
o	r	r	i	o	y	o	u	r	m	d	r
t	r	r	n	p	t	p	r	e	f	d	e
t	i	i	g	e	a	y	r	t	r	e	d
e	n	n	b	r	q	u	e	q	a	n	u
n	g	g	e	g	w	e	d	a	s	x	i
w	c	o	m	m	i	t	t	e	d	o	l

forgetting  
forgotten  
beginning  
beginner  
preferred

preferring  
occurred  
occurring  
forbidden  
committed







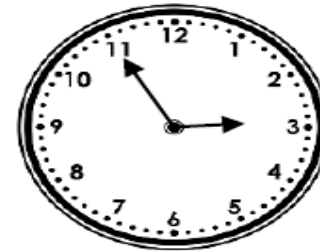
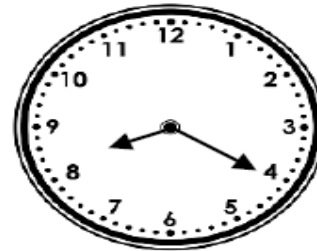
1a. Find the odd one out.



- A. Twenty-five minutes to four
- B. Twenty minutes past seven
- C. Ten minutes past ten



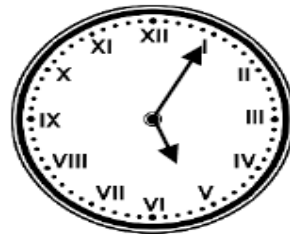
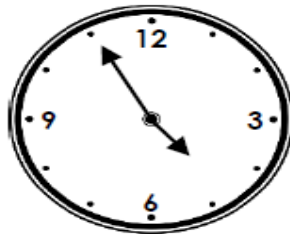
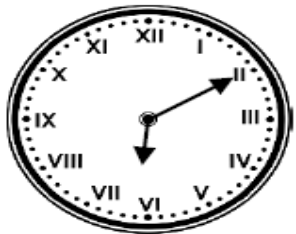
1b. Find the odd one out.



- A. Five minutes to three
- B. Twenty minutes past eight
- C. Five minutes past three



4a. Find the odd one out.

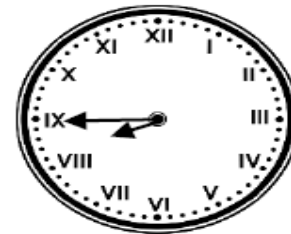


- A. Five minutes past five
- B. Ten minutes past six
- C. Twenty-five minutes past eleven
- D. Five minutes to five



PS

4b. Find the odd one out.



- A. Twenty minutes to eight
- B. Quarter to eight
- C. Quarter to nine
- D. Twenty minutes past eight



PS



2a. Tick the correct time shown on the clock.



Seven minutes to 10

Eight minutes past 1

Twelve minutes to two



VF

2b. Tick the correct time shown on the clock.



Five past 11

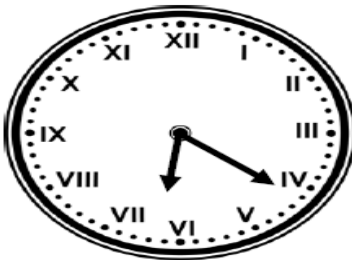
Six minutes to 5

Four minutes to 5



VF

6a. Tick the correct time shown on the clock.



Twenty-one minutes past 6

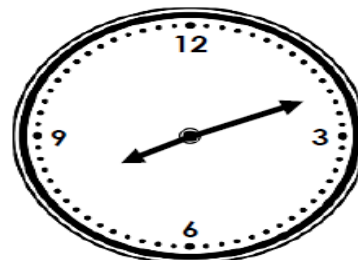
Twenty-eight minutes to 4

Twenty-one minutes past 7



VF

6b. Tick the correct time shown on the clock.



Nineteen minutes to 2

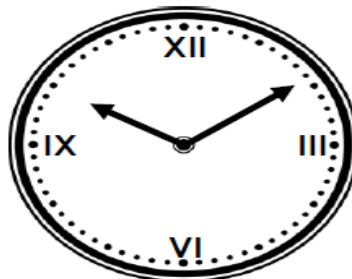
Eleven minutes past eight.

Forty minutes past 2



VF

10a. Tick the correct time shown on the clock.



Nine minutes to ten

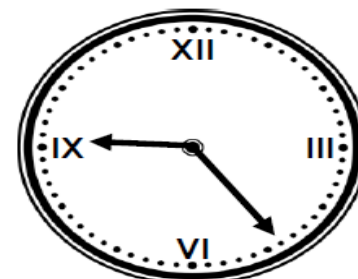
Nine minutes to two

Nine minutes past ten



VF

10b. Tick the correct time shown on the clock.



Twenty-four minutes to 9

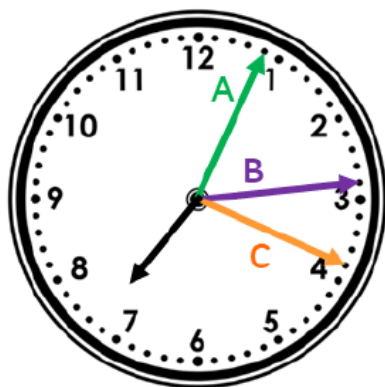
Twenty-four minutes past 9

Fourteen minutes to five



VF

2a. The time is fourteen minutes past seven. Which arrow is the correct minute hand?



Explain why.



R

---

---

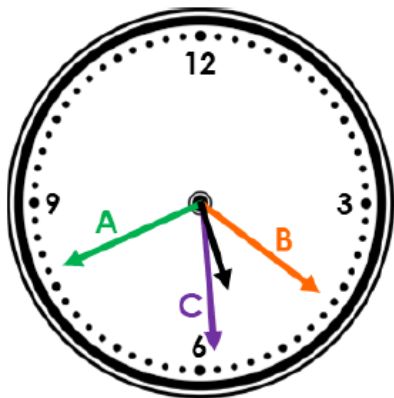
---

---

---

---

5a. The time is twenty-one minutes past five. Which arrow is the correct minute hand?



Explain why.



R

---

---

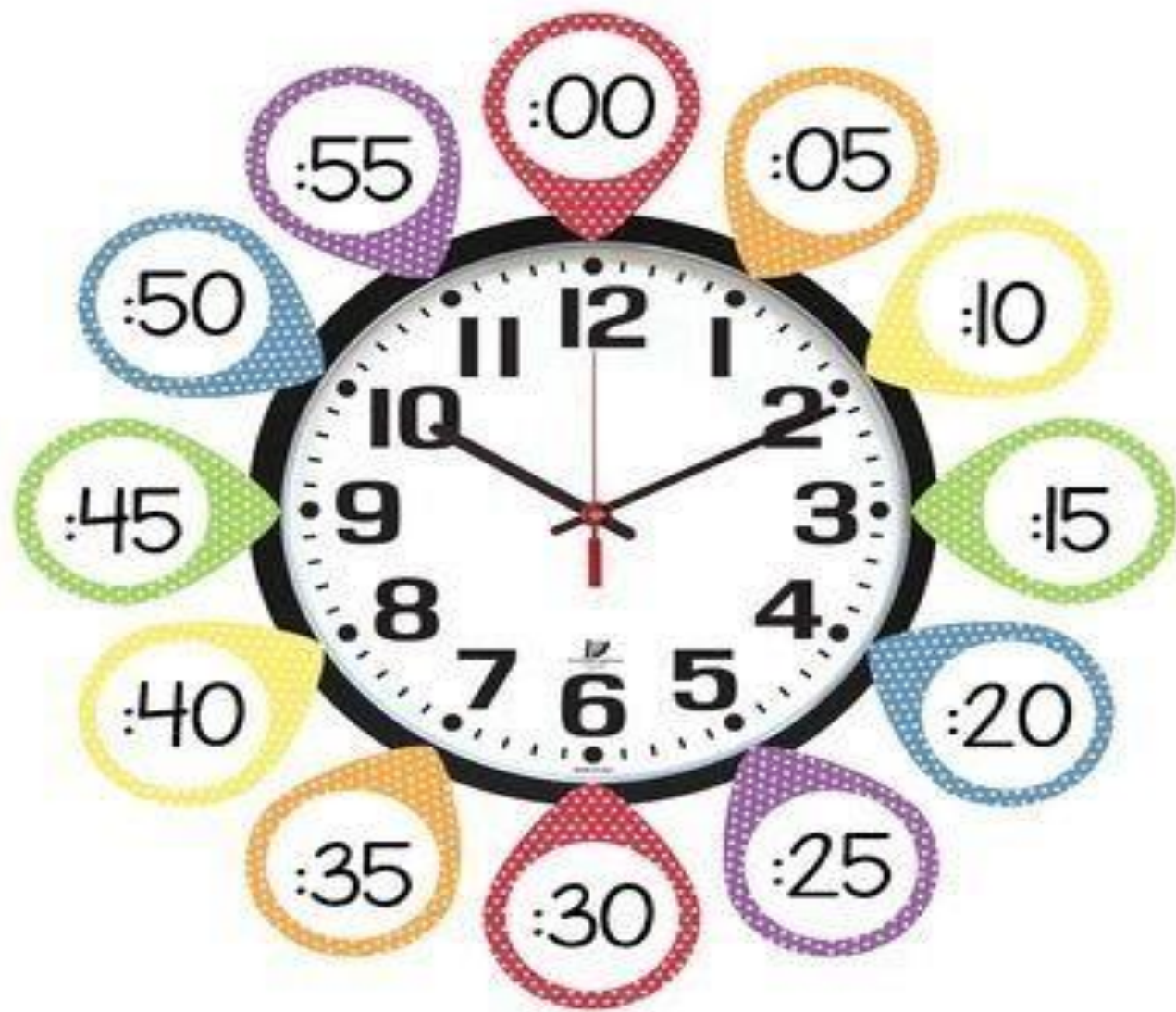
---

---

---

---

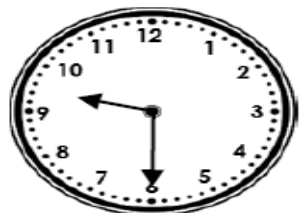




**3a. Write the digital time to match the analogue clocks. Include a.m. or p.m.**



in the morning

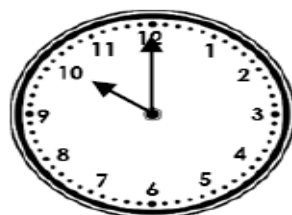

 : 


at night

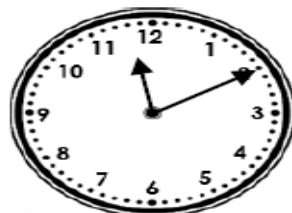

 : 


VF

**3b. Write the digital time to match the analogue clocks. Include a.m. or p.m.**



at night

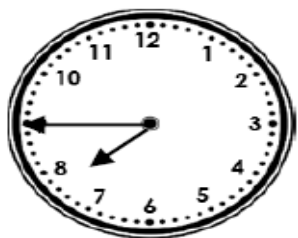

 : 


in the morning


 : 


VF

**7a. Write the digital time to match the analogue clocks. Include a.m. or p.m.**



in the morning

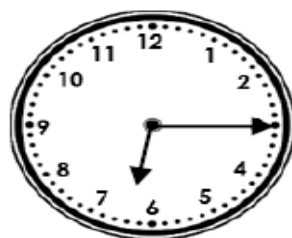

 : 


in the evening

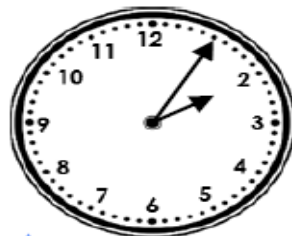

 : 


VF

**7b. Write the digital time to match the analogue clocks. Include a.m. or p.m.**



in the evening


 : 


in the afternoon


 : 


VF



2a Match the clock to the most appropriate activity.

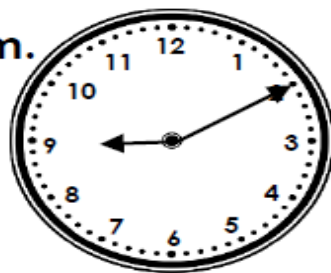
Morning Maths

Lunchtime

Going home

12:30pm

a.m.



3:20pm

VF

2a. Match the clock to the most appropriate activity.

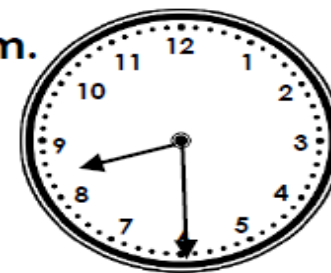
Washing face

Arriving at school

Going to bed

9:00am

p.m.



8:00am

VF

6a Match the clock to the most appropriate activity.

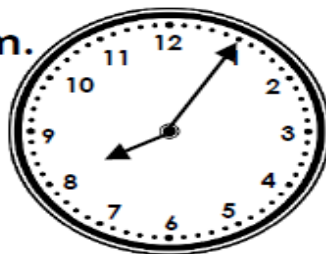
Eating breakfast

Having dinner

Going to bed

8:05pm

a.m.



5:35pm

VF

6a. Match the clock to the most appropriate activity.

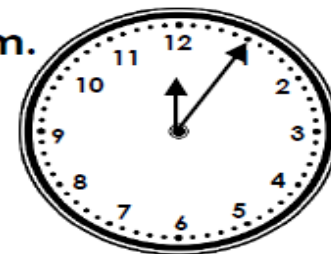
Going to school

Having lunch

Waking up

7:05am

p.m.



8:25am

VF

10a. Match the clock to the most appropriate activity.

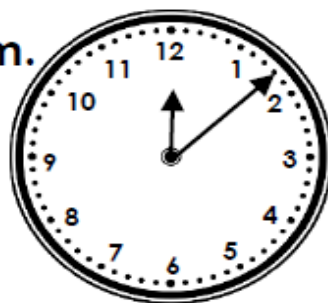
Eating lunch

Assembly

After School Club

9:46am

p.m.



3:35pm

10b. Match the clock to the most appropriate activity.

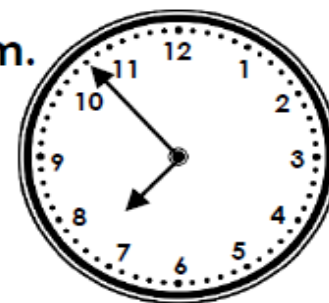
Breakfast

Go to sleep

Bedtime reading

9:09pm

a.m.



8:42pm



VF



VF



## The History of Alice in Wonderland.

Can you sort these events into chronological order to create a timeline?

2010



Tim Burton directs an all star cast in a Disney live action film.

1903



The first film version of Alin in Wonderland was made.

1871



Carroll published a sequel, entitled Through the Looking-Glass

1951



Walt Disney released Alice in Wonderland as an animated film.

1865



Alice's Adventures in Wonderland was written by Lewis Carroll

October 2020



Chris Riddell illustrates a new version of the original story.



**Have a look at these pictures of Alice. How do you think she is feeling at that time? Have you ever felt like Alice?  
Can you think of different synonyms for the emotions?**



